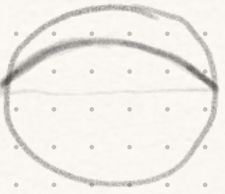


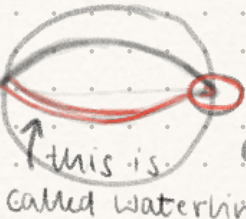
HOW TO DRAW A REALISTIC EYE



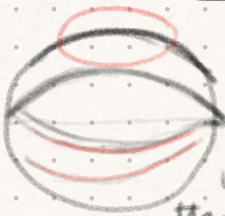
STEP 1
Start with a circle + a guide line thru the middle.



STEP 2
draw a curved line like this



STEP 3
→ add this thing and another 2 curved lines to create the waterline
↑ this is called waterline

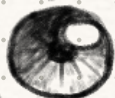


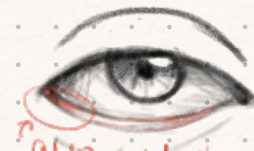
STEP 4
use the circle as guideline for the upper eyelid and draw the lower eyelid close to the waterline.



STEP 5
remove the guide-lines and add a circle for the iris



STEP 6
add the pupil & a highlight & shading → 
it doesn't have to be too detailed :)

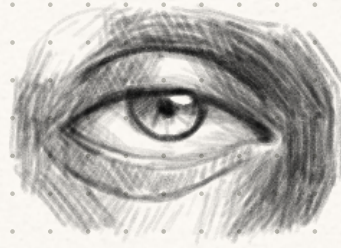


also add shading to the waterline

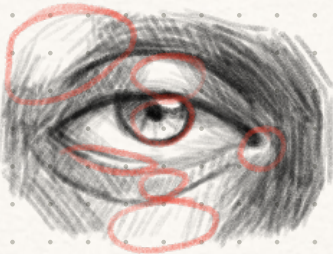
STEP 7
add shadow to the inner eye, it gets darker towards the corners of the eye



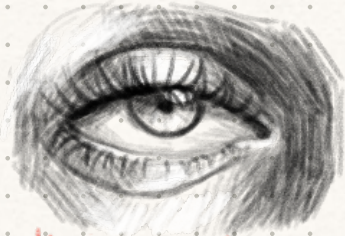
STEP 8
draw the shadows, especially in the marked areas



STEP 9
emphasize the dark areas for **✦ DIMENSION ✦**



STEP 10
if you want to, add some highlights at this points (I usually don't :3)



STEP 11
✦ LASHES ✦ like this:
↳ the upper lashes are longer & THICKER >:3

they get shorter & thinner towards the 

-FINISHED-



Should I make more tutorials?